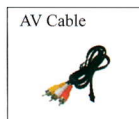
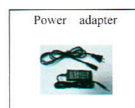
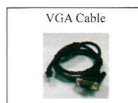
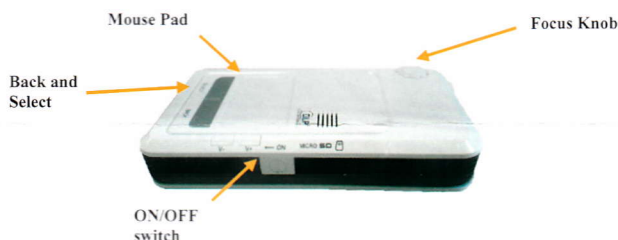


Quick Start-up Guide

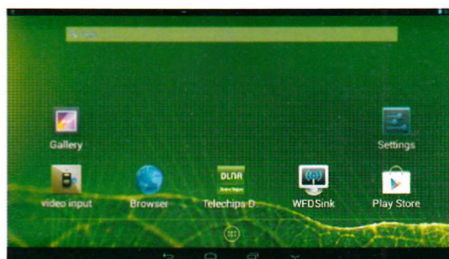
1. Unpack the box




2. Turn on the Pico Projector

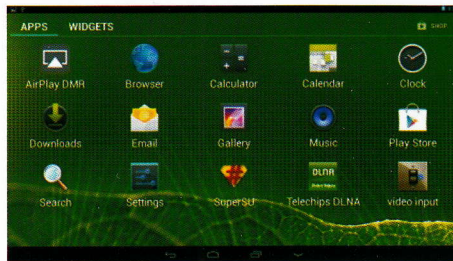


- Plug in the supplied 12V adapter to charge the integrated battery. When fully charged the red light should turn off.
- With the projecting lens facing the screen, slide and hold the On/Off slide button towards the connectors end. Release after the boot up screen appears (power indicator turns blue). The unit takes a short while to display the HOME SCREEN.



- Place the Projector at a suitable distance so the image size is around 30" to 40" diagonal.
- Turn the Focus Knob to bring the image into focus.

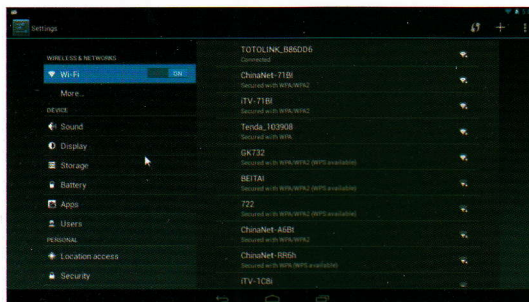
- E) Navigate the Onscreen Cursor with the built-in Mouse Touch Pad to operate the projector. To see pre-installed apps, move the cursor over the ALL APPS SCREEN icon , then press the SELECT button or gently tap on the mouse pad.



- F) To select an application (app) move the cursor over the app icon then press and release the SELECT button or gently tap on the mouse pad.
- G) For convenience, links to frequently used apps can be place on the HOME SCREEN : move cursor over the desired applications icon then press and hold until the icon is displayed in the HOME SCREEN. If necessary, relocate the icon to a more desirable position with the mouse pad before releasing the SELECT button.

3. Projector Settings

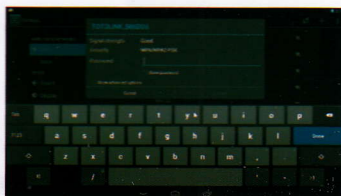
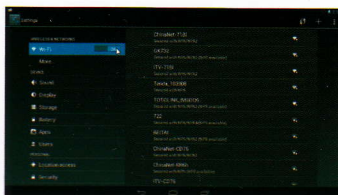
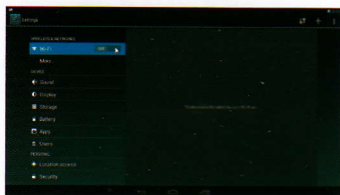
- A) Projector information can be viewed and settings can be changed with the SETTINGS APP
- B) Select SETTINGS to view projector information, move cursor over an option then press the SELECT button or tap once on the mouse pad.



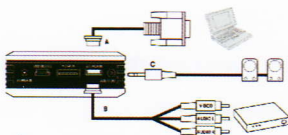
4. Connect to Network


- A) Select the SETTINGS app

- B) If WiFi is not already on, move the cursor adjacent to the OFF option then tap once on the mouse pad. The option changes to ON and available wifi networks will be displayed on the right of the screen. Select your own network and use the displayed soft keyboard to input the network password. Once network connection is available select the BROWSER to access the internet, download apps from the PLAYSTORE (require Google account), watch movies online etc.

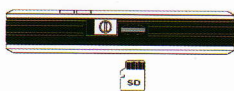


5. Connect to External Sources



Connect to various external signal sources with the appropriate cable. In the ALL APPS SCREEN select the VIDEO IN app  and the projector will automatically detect the input connection.

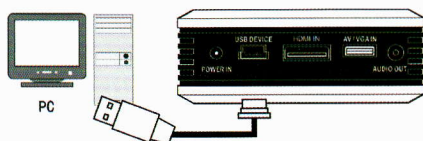
6. Connect to Micro SD Card and USB storage



Access files in the micro SD storage card and USB flash drive. Copy files from or load files into the projector.


- Select SD or USB storage from the top tool bar
- Move cursor over the file to copy then press and hold SELECT key until an option window pops up then select copy file
- Select internal memory from the top tool bar and move the cursor over the cursor over the destination folder
- Press and hold the SELECT button then select paste into folder option


7. Connect to USB Device Port



Access the projector's internal memory via the USB device port by a computer. Connect USB cable from projector USB device port to computer USB A port. The computer should detect the projector as MTP device. Click open the Projector then copy and paste as you would with memory storage. Note : WIN XP may need to download drivers from MICROSOFT website.

8. Wireless connection to Mobile devices

Wireless Display : activate the wireless display app . On the compatible mobile device set wireless display to ON then follow onscreen instructions.

DLNA : Connect projector and the mobile device to the same network. Activate the app . Projector displays compatible devices. On mobile device play media file through a network media player then follow instructions.

FOR MORE INFORMATION

More information please consult the user instructions stored in the flash memory