Universal Wireless Remote Controller
User Manual

Many thanks for purchasing our product! This is a portable Wireless controller, used for mobile phone, MID, TV box, smart TV, P0 and so on. It can be used as gamepad, wireless mouse, music control, e-book page, PPT presentation etc. and support iOS, Android, Windows and so on.

Important Note: Products are subject to change without any notice. And this product has applied for patents, counterfeiting is not permitted.

Operating instructions:
1. Power On: Press START/0 button until LED is on (about 2 seconds).
2. Power Off: Press START/0 button until LED is off (about 5 seconds). Note: If no connecting with Bluetooth device after 5 mins, system will power off automatically; after connecting with Bluetooth device, if no any operation, system will power off after 60 mins.
3. Pair and connect: after power on, LED indicator will flash, the device will enter into the Bluetooth pair mode automatically to find the address and name of this device (MOCUTE-032_xx), click then can connect. Pair and connect successfully, LED indicator will turn off. Next power on, it can connect and match the last Bluetooth device. Under turn off state, press START/0 (over 8 seconds), LED will flash, then go to pair mode again, and can't connect last paired device automatically.
4. KEY Mode: Turn switch on side to KEY (there is "KEY" on the back). The device operation is one-hand vertical operation.(as shown to the right)

Music operation:
After connecting with Bluetooth, open mobile's music player (like Samsung's player), click play, then can use this device to operate, like music play, pause, changing songs and so on. There are some...
difference due to different software and system, like: a) key is for mute under iOS, but for camera under Android.

4.2 Shutter operation
For iOS mobile, press  button to shutter; for Android Samsung mobile, then press  button to shutter. Volume key to adjust focus; for other Android mobile, please enter camera setup first, then set volume key to shutter or scan barcode to download ZHUZILIN camera software.

4.3 Mouse operation (just for Android)
Press START/ and  at same time, then joystick can change to mouse function,
START/ is for mouse confirm key. Press START/ and  at same time, then can switch to music mode. If need mouse function in default when power on, please press button START/ and  at same time to boot.
MENU function: press  and  at same time, then change to MENU.

4.4 E-Book flip function
In E-Reader: use Volume +/- to turn page up/down; In Kindle, use Game mode to turn page.

5. GAME function: Turn side switch to Game side (there is “GAME” on back), now device is operated by two-hands horizontal.

5.1 Game function on Android
In Menu, if joystick can move cursor, Key  is confirmation button, Key  is returning button, then means your mobile system can support international standard gamepad, just download game and play directly (If can’t operate, then refer to part 6, Android MTK mobile operation)

Game Download: use QR code software to scan QR code on the packing (or enter into website: http://112.124.19.238/8080/GameMarket/) to enter into ZHUZILIN download center, then you can download ZHUZILIN game application or third party's game application. ZHUZILIN Game center have all gamepad games, and support NES/GB/GBC/SCF/MD/GBA/N64/MAME/PS games. Users can also download simulator BIN files to Games file folder in mobile, then can use ZHUZILIN software to open the game file, like many famous games: Super Mario, Metal Slug, Sangokushi and so on.

Android games usually have gamepad type, download this kind of games, just connect with Bluetooth then can operate with gamepad directly (please note, turn side switch to “Game”), this kind of games are like: Eternity Warriors 2, FIFA 15 and so on. (Some games maybe need set to use gamepad control when playing)

6.1 MTK Power on mode: under power off state, press key  first, then press START/ at same time until red LED light is on, the device turn on successfully. Next time, press key START then default to MTK mode. If want to shift to standard Android mode, press key , and START/ , then ok.

6.2 Function instruction on MTK mode: Music, mouse and shutter are same with standard Android, just game mode is different. MTK mode can support ZHUZILIN simulation directly, but can’t support standard Android APK games.

7. Charge: Our product is with inner rechargeable lithium battery, when power is low, charging LED will flash (standard mode is red color, MTK mode is blue color), please insert 5V USB port to charge, then charging LED will be on. And when power is full, charging LED will be off.

Notes:
1. When accident cause not boot or unable to shutdown, please use needle to press Reset button on back
2. If already paired, but can’t connect, please cancel the pair and boot the device and connect again.

Product Specifications

<table>
<thead>
<tr>
<th>Item</th>
<th>SPEC</th>
</tr>
</thead>
<tbody>
<tr>
<td>SIZE</td>
<td>73mmx31mmx13mm</td>
</tr>
<tr>
<td>Wireless Protocol</td>
<td>Wireless 3.0 Compliant</td>
</tr>
<tr>
<td>Wireless Distance</td>
<td>2-10 Meters</td>
</tr>
<tr>
<td>OS</td>
<td>Android/iOS/PC</td>
</tr>
<tr>
<td>CPU</td>
<td>ARM966E-S Core</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Battery</th>
<th>Rechargeable lithium battery 3.7V</th>
</tr>
</thead>
<tbody>
<tr>
<td>Working time</td>
<td>About 20 hours</td>
</tr>
<tr>
<td>Working current</td>
<td>0.5-8mA</td>
</tr>
<tr>
<td>Standby current</td>
<td>0.5-1mA</td>
</tr>
<tr>
<td>Recharging current</td>
<td>5V &lt;200mA</td>
</tr>
<tr>
<td>Shutdown current</td>
<td>&lt;20μA</td>
</tr>
</tbody>
</table>

Scan above QR code to get more details, help and game resource.
1. Download and play test video

Please use a mobile phone to get into App download interface (as shown in picture A, suggested in WiFi environment). Based on the game menu to select installation a video player or game software, test if it supports Left-and-Right split screen display (as shown in picture B) and full-screen display.

2. How to use the device

Gently open the adsorption type switch at the top (as shown in picture C), hold the mobile screen facing inwardly, gently touch scale adjustment card slot, place your cell phone, and then close the cover plate (as shown in picture D). If you find the picture is upside down, please adjusting the direction of mobile phone.

3. The lens adjustment function

PD adjustment (as shown in picture E): Adjust the PD of lens
Object distance adjustment (as shown in picture F): Object distance adjustment can adapt myopia, without wearing myopia lens.
Focal adjustment (as shown in picture G): For the best clarity, you can adjust the lens focal length from left and right

4. The body sensuous control

Viewing screen choice: Put the mobile phone into the device, you can choose the video screen by shaking your head from left and right in the video list (as shown in picture H).
VR games: playing 3D games also can be controlled through the body sensuous (as shown in picture H).

5. Compatible with different sizes of smartphones

Virtual Reality glasses is compatible with 3.5-6.0 inch Smartphones. (Lmax: 154mm; Wmax: 82mm)

6. Be free to enjoy 3D movies anytime anywhere

Virtual Reality glasses, you can be free to have 3D movie or gaming fun anytime anywhere.

Using the device is strictly prohibited when the mobile phone is under charging, the consequences for improper use shall be borne by the user.

Warning: In order to improve the viewing comfort, we suggest that the angle of back and seat is 60°. In order to protect your vision, it is recommended that the viewing time should not be more than 30 minutes.