

iH-OI Bluetooth Gamepad Instruction

for itelephone3Gs/4/4s/ipad/ipad2/new ipad

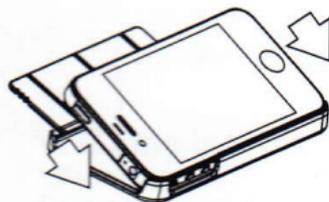


I. Features

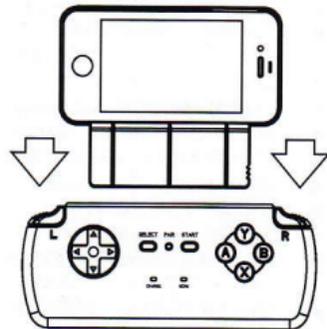
- 1 Connected via wireless bluetooth instead of the bondage of wired connection.
- 2 The Game handle support iCade game in iOs Apple Store directly without any cracking.
- 3 Built-in rechargeable lithium polymer battery.
- 4 With battery save function, the low-leakage sleep mode of comes when no key press exceed 5minutes.

II. Installed Instruction

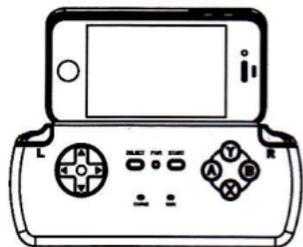
- 1 Insert the telephone into protective cover from this angle.
- 2 Slide the telephone downward until insert into protective entirely.
- 3 Put the telephone installed protective case plug in the handle mainframe.



①



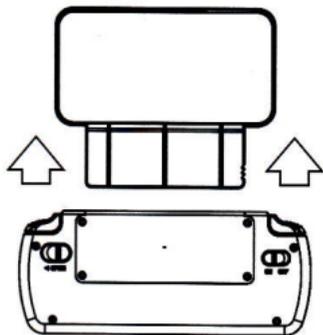
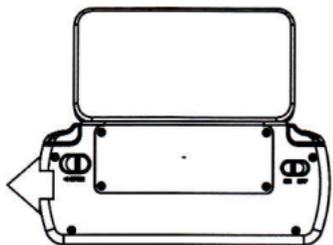
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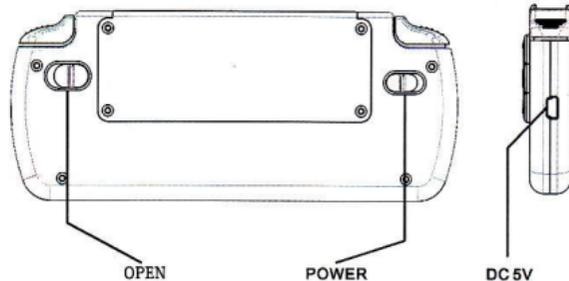
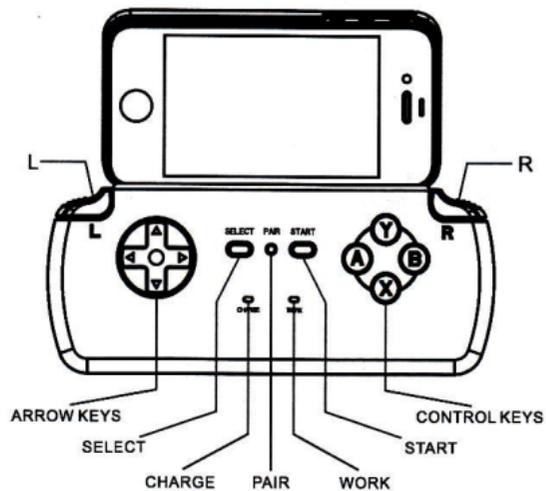
③

4 Stir the OPEN switch into left side, and pull up protective cover at the same time.

5 Pull-out the protective case.



III. Button Instruction

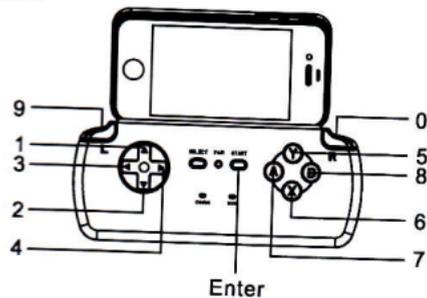


- 1) ↑: Under the state of code it means 1, while in game state it presents move upward.
- 2) ↓: Under the state of code it means 2, while in game state it presents move downward.
- 3) ←: Under the state of code it means 3, while in game state it presents move leftward.
- 4) →: Under the state of code it means 4, while in game state it presents move rightward.
- 5) Y: Under the state of code it means 5, while in game state it's the game function button.
- 6) X: Under the state of code it means 6, while in game state it's the game function button.
- 7) A: Under the state of code it means 7, while in game state it's the game function button.
- 8) B: Under the state of code it means 8, while in game state it's the game function button.
- 9) L: Under the state of code it means 9, while in game state it's the game function button.
- 10) R: Under the state of code it means 0, while in game state it's the game function button.
- 11) START: Under the state of code it means enter, while in game state it is the start button.
- 12) SELECT: In game state it presents the selecting.
- 13) PAIR: Button of code connection.
- 14) POWER: Power switch of the handle.
- 15) OPEN: Fixed control switch of the handle holder.
- 16) Charge Indicating Lamp: Red light appears in charging, and disappears in fully charged.
- 17) Working Indicating Lamp: code connecting glints with blue light; after succeed connection, the indicating light shines in handle working state and disappears in sleep mode.

IV. Operating Instruction

- 1 Set the telephone keyboard entry into English (US)

2. Open main interface of telephone, select the following selections in turn: setting--General--open bluetooth, then start to search for bluetooth device.
3. Set the power switch of handle into position "ON".
4. Press the handle button "CONNECT", then blinks bluetooth indicating light of the handle..
- 5 The bluetooth searching interface of telephone appears the prompt "Game Controller".
- 6 Select "Game Controller" then shows with a random connecting code with bluetooth handle.
- 7 Input the corresponding connecting code on in the handle (refers to button instruction), the press button "start" to confirm, a prompt about "Game Controller has connected" lists on the bluetooth device of telephone means succeed connecting with your telephone.



V. Game instruction:

- 1 Game download:

 - 1) Open telephone: Setting-Store and sign in your Apple ID.
 - 2) Open your "App Store" appliance on your telephone, search icade and download it.

- 2 Open the icade handle selection on the game option settings, while some games no need to setting up.
- 3 iOs Apple Store and others download available game list:

- Temple Run-imangi Studios.llc
- Baby Monkey
- Super Mega Worm - Deceased Pixel Llc
- Commodore 64 - Manomio Llc
- Pac-man For iPad - Namco Networks Amerrca lne.games
- Muffin Knight - Angry Mob Games
- Minotron: 2112 - Llamasoft
- Velocispider - Retro Dreamer
- No Gravity - Realtech Vr
- Space Inversion - Silverline Arts
- Sideways Racing - Bjango
- Emerald Mine - Les Bird
- Freeesh - Realtech Vr
- The Exterminator - SUMO Productions
- IronStar Arena - Appracatappa, LLC.
- Compression HD - Little White Bear Studios, LLC.
- Mos Speedrun - Physmo
- Warblade HD - Edgar.Vigdal
- Plum Crazy - Claymore Games
- HungryMaster - xionchannel
- Cyborg Livestock - PopArcade
- Space Inversion 2. - Silverline Arts
- Sardash - OrangePixel
- Super Drill Panic - OrangePixel
- GoatUp - Llamasoft
- Minotaur Rescue - Llamasoft
- Bob's Action Racing - Variamedia GmbH
- Silverfish MAX - Chaotic Box
- Match Panic - Chaotic Box
- Retroid - Flat Black Films
- Box Cat - Rusty Moyher
- Fruity The Snake HD - 22Moo
- Airattack HD - Art In Games
- Haunted Hallway - UNCADE
- HyperBowl - Technicat, LLC.
- Battlestation - CrushCrumble
- Jungool - Headsoft
- Influx - Half Fast Games

VI. Debug: when the wireless handle cannot work normally

- 1 Check the power switch of handle to confirm whether it's opened.
- 2.To affirm whether the telephone bluetooth receiving mode is opened.
- 3 Check the password input when match code connected.
- 4 Restart telephone: press button "HOME"and power source button 5 seconds to restart.
- 5 Check the telephone battery capacity and charging it timely.
- 6 Make sure that your flying mode is closed.
- 7 Check your built-in battery capacity of the wireless handle and charging it promptly.
- 8 Make an assurance whether your telephone input method is English(US).
- 9 Delete all devices under the telephone bluetooth device list and restart telephone then reconnect the bluetooth handle.

Specifications

- **Bluetooth specification: bluetooth version2.0**
- **Operating frequency:2.4GHz**
- **Working voltage: 3.7V/DC (Built-in polymer lithium battery)**
- **Standby current: <2mA**
- **Working current: <5mA**
- **Sleep current: <0.2 mA**
- **Charging voltage: 5.0V/DC(USB)**
- **Charging current : 200 mA**